College of San Mateo Official Course Outline

1. **COURSE ID:** INDV 121.1 **TITLE:** Badminton I

Units: 0.5 or 1.0 units Hours/Semester: 24.0-54.0 Lab hours; 24.0-54.0 Total Student Learning hours

Method of Grading: Grade Option (Letter Grade or Pass/No Pass)

2. COURSE DESIGNATION:

Degree Credit

Transfer credit: CSU; UC AA/AS Degree Requirements:

CSM - GENERAL EDUCATION REQUIREMENTS: E4: Physical Education

CSU GE:

CSU GE Area E: LIFELONG LEARNING AND SELF-DEVELOPMENT: E2

3. COURSE DESCRIPTIONS:

Catalog Description:

Rules and beginning strategies of badminton; instruction and practice in fundamentals of grip, strokes, footwork, and court coverage, drills and competition, tournaments in singles and doubles.

4. STUDENT LEARNING OUTCOME(S) (SLO'S):

Upon successful completion of this course, a student will meet the following outcomes:

- 1. Demonstrate various skills applicable to the sport of badminton at a beginning level.
- 2. Improve one or more: body composition, range of motion, overall body weight, resting heart rate, strength and endurance, and aerobic capacity at a beginning level.

5. SPECIFIC INSTRUCTIONAL OBJECTIVES:

Upon successful completion of this course, a student will be able to:

- 1. Demonstrate an understanding of the rules of badminton at a beginning level.
- 2. Use critical thinking skills in demonstrating a beginning level understanding of strategies involved in badminton.
- 3. Competently execute the forehand, backhand, serving grips and shot-making at a beginning level.
- 4. Competently execute drop shots, clears, drives, smashes, and serves at a beginning level.
- 5. Describe proper footwork for all shots at a beginning level.
- 6. Exhibit critical thinking in analyzing fitness test results at a beginning level.

6. COURSE CONTENT:

Lab Content:

At the beginning level:

- 1. Introduction to grips used in beginning badminton- panhandle, forehand, backhand
- 2. Introduction to footwork used in beginning badminton- dominant foot leads, crossover or slide steps, retreating
- 3. Introduction to shots used in beginning badminton-drops, drives, clears, smash, serves
- 4. Beginning level strategy- singles, doubles, court coverage (front and back, sides)
- 5. Beginning level fitness and wellness topics: fitness testing program and self analysis
- 6. Daily skill progression drills
- 7. Daily dynamic warm up activities and static stretches
- 8. Skills tests
- 9. Singles and doubles tournaments

7. REPRESENTATIVE METHODS OF INSTRUCTION:

Typical methods of instruction may include:

- A. Lecture
- B. Lab
- C. Activity
- D. Discussion
- E. Individualized Instruction
- F. Observation and Demonstration
- G. Other (Specify): Lectures, handouts and discussions on the beginning rules of badminton. Lectures,

handouts and demonstrations on beginning strategies in both singles and doubles play [Instructor-guided sessions using critical thinking skills to apply beginning strategy to game-situations]. Demonstrations on proper badminton grips. Demonstrations and lectures on shot-making at a beginning level (drop, clear, drive, smash, serves). Demonstrations and drills for beginning-level footwork.

Lectures/discussions/handouts on fitness test and general fitness principles which will allow students to use critical thinking skills in analyzing their own results. Demonstration of warm-up and stretching activities.

8. REPRESENTATIVE ASSIGNMENTS

Representative assignments in this course may include, but are not limited to the following:

Writing Assignments:

Comprehensive written exam on beginning-level strategies and skills.

Written exam on various fitness/wellness topics

Post-fitness test self-analysis of results; application of beginning-level fitness/wellness concepts to improve health

Reading Assignments:

Various readings from instructor-generated handouts (5-10 pages)

9. REPRESENTATIVE METHODS OF EVALUATION

Representative methods of evaluation may include:

- A. Class Participation
- B. Class Performance
- C. Exams/Tests
- D. Lab Activities
- E. Written examination
- F. Evaluation of student participation in class discussions on beginning-level rules and strategies. Evaluation of critical thinking skills as they apply to the use of beginning-level strategy during game situations. Evaluation of student participation in daily skills enhancement drills. Evaluation of participation in warm-up and stretching. Evaluation of skills tests performance at a beginning level. Evaluation of fitness test performance and student self-analysis. Evaluation of written final examination to include students' use of critical thinking skills as they pertain to strategy

10. REPRESENTATIVE TEXT(S):

Other:

A. Instructor-generated handouts

Origination Date: September 2023

Curriculum Committee Approval Date: February 2024

Effective Term: Fall 2024

Course Originator: Michael Marcial