## College of San Mateo Official Course Outline

## COURSE ID: DGME 135 TITLE: Radio and Podcast Production Lab IV Units: 2.0 units Hours/Semester: 16.0-18.0 Lecture hours; 48.0-54.0 Lab hours; 32.0-36.0 Homework hours; 96.0-108.0 Total Student Learning hours Method of Grading: Grade Option (Letter Grade or Pass/No Pass) Prerequisite: DGME 134

### 2. COURSE DESIGNATION:

**Degree Credit Transfer credit:** CSU

# **3. COURSE DESCRIPTIONS:**

### **Catalog Description:**

Students gain experience with more complex radio programming and production projects in the context of community-interest radio.

# 4. STUDENT LEARNING OUTCOME(S) (SLO'S):

Upon successful completion of this course, a student will meet the following outcomes:

- 1. Design in-depth radio programming to inform, educate, or entertain a specific audience.
- 2. Record, mix, and edit longer blocks or a series of related blocks of radio programming that meet FCC requirements.
- 3. Share audio production knowledge and expertise with less experienced students.
- 4. Manage and produce live radio.
- 5. Market shows to listeners.

## 5. SPECIFIC INSTRUCTIONAL OBJECTIVES:

Upon successful completion of this course, a student will be able to:

- 1. Design in-depth radio programming to inform, educate, or entertain a specific audience.
- 2. Record, mix, and edit longer blocks or a series of related blocks of radio programming that meet FCC requirements.
- 3. Mentor and share knowledge and expertise with less experienced students.
- 4. Network with other students, programs and departments to help build/maintain partnerships with content providers.
- 5. Assume a role in managing radio station content, promotion, and personnel.

## 6. COURSE CONTENT:

# **Lecture Content:**

- o Developing a program or series concept
- o Establishing a schedule and budget for research, program development, and production
- o Identifying a target audience and possible sources of financial support
- o Planning background research and identifying potential interview subjects
- o Interview techniques
- o Advanced recording techniques
- o Live event production
- o Social Media marketing

### Lab Content:

Lab content consists of the demonstration/implementation of lecture content in the context of individual and/or group programming and production projects. Provide technical support and guidance to new producers making live or pre-recorded radio shows.

# 7. REPRESENTATIVE METHODS OF INSTRUCTION:

Typical methods of instruction may include:

- A. Lecture
- B. Lab
- C. Activity
- D. Discussion
- E. Guest Speakers

### F. Observation and Demonstration

### 8. REPRESENTATIVE ASSIGNMENTS

Representative assignments in this course may include, but are not limited to the following: Writing Assignments:

Proposal/prospectus for an in-depth program or series.

Interview plans - prepare and practice asking list of questions

Live event set-up production documents

#### **Reading Assignments:**

Background research related to project topics, such as current events, campus issues, or jazz biographies for KCSM FM.

## **Other Outside Assignments:**

Conduct audio interviews on assigned topics (music, campus events, local issues, etc) Field recording of concerts or other events

### 9. REPRESENTATIVE METHODS OF EVALUATION

Representative methods of evaluation may include:

- A. Class Participation
- B. Class Work
- C. Group Projects
- D. Homework
- E. Lab Activities
- F. Oral Presentation
- G. Projects

# 10. REPRESENTATIVE TEXT(S):

Possible textbooks include:

A. Ahern, Steve. Making Radio and Podcasts: A Practical Guide to Working in Today's Radio and Audio Industries, 4 ed. Focal Press, 2022

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