College of San Mateo
Official Course Outline

1. **COURSE ID:** DGME 133 **TITLE:** Radio Production Lab II
   Units: 2.0 units **Hours/Semester:** 16.0-18.0 Lecture hours; 48.0-54.0 Lab hours; and 32.0-36.0 Homework hours
   Method of Grading: Grade Option (Letter Grade or Pass/No Pass)
   Prerequisite: DGME 119

2. **COURSE DESIGNATION:**
   Degree Credit
   Transfer credit: CSU

3. **COURSE DESCRIPTIONS:**
   Catalog Description:
   A continuation of DGME 119 Radio Production Lab. Students gain experience with more complex radio programming and production projects in the context of community-interest radio.

4. **STUDENT LEARNING OUTCOME(S) (SLO'S):**
   Upon successful completion of this course, a student will meet the following outcomes:
   1. Design in-depth radio programming to inform, educate, or entertain a specific audience.
   2. Record, mix, and edit longer blocks or a series of related blocks of radio programming that meet FCC requirements.
   3. Share knowledge and expertise with less experienced students.

5. **SPECIFIC INSTRUCTIONAL OBJECTIVES:**
   Upon successful completion of this course, a student will be able to:
   1. Design in-depth radio programming to inform, educate, or entertain a specific audience.
   2. Record, mix, and edit longer blocks or a series of related blocks of radio programming that meet FCC requirements.
   3. Share knowledge and expertise with less experienced students.
   4. Network with other students, programs and departments to help build/maintain partnerships with content providers.
   5. Assume larger role in radio station management.

6. **COURSE CONTENT:**
   Lecture Content:
   - Developing a program or series concept
   - Establishing a schedule and budget for research, program development, and production
   - Identifying a target audience and possible sources of financial support
   - Planning background research and identifying potential interview subjects
   - Interview techniques
   - Advanced recording techniques

   Lab Content:
   Lab content consists of the demonstration/implementation of lecture content in the context of individual and/or group programming and production projects.

7. **REPRESENTATIVE METHODS OF INSTRUCTION:**
   Typical methods of instruction may include:
   A. Lecture
   B. Lab
   C. Activity
   D. Critique
   E. Field Experience
   F. Guest Speakers
   G. Observation and Demonstration

8. **REPRESENTATIVE ASSIGNMENTS**
   Representative assignments in this course may include, but are not limited to the following:

Writing Assignments:

Proposal/prospectus for an in-depth program or series.
Interview plans
Letters of introduction and permission requests

Reading Assignments:

Background research related to project topic.

Other Outside Assignments:

Interviews
Field recording of concerts or other events

9. **REPRESENTATIVE METHODS OF EVALUATION**

Representative methods of evaluation may include:

A. Class Participation
B. Class Performance
C. Class Work
D. Group Projects
E. Papers
F. Projects

10. **REPRESENTATIVE TEXT(S):**

Possible textbooks include:

A. Hausman, C., F. Messere, P. Benoit. *Modern Radio Production: Production Programming & Performance*, 10th ed. Cengage, 2016

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Course Originator: Donna Eyestone