

CANDY BAR CHALLENGE

Instructions:

Time Limit: 5 minutes

1. Your team, full of candy experts, must examine all the candy bars on your table. (Feel free to eat some along the way!)
2. As a team, come to a decision about the BEST candy bar.
3. Be ready to present your answer/justification to the whole room.



WHAT IF...

- No peanut products
- No caramel
- Low calories
- Easy to share

Design Principles:

A mechanism by which to assess two or more options to make a decision.

Equity

- Draw on data and research based practices to guide our actions and decisions
- Address the needs of disproportionately impacted populations
- Confront brutal truths

Flexibility

- Challenge/Disrupt our assumptions
- Be flexible in design
- Think outside the box
- Allow for risk, innovation and creativity

Student-Centered

- Design with the student in mind
- Engage students in the process
- Be “student ready”
- Promote student agency – allow students to make informed and guided decisions
- Lead to student completion

As You Go Through This Process:

What are CSM's values?

What should Guided Pathways
accomplish at CSM?

How will you know it's right
or working?