College of San Mateo Official Course Outline

1. **COURSE ID:** DGME 256 **TITLE:** Portfolio for Graphic Design

Semester Units/Hours: 2.0 units; a minimum of 16.0 lecture hours/semester; a minimum of 48.0 lab

hours/semester

Method of Grading: Grade Option (Letter Grade or P/NP)

Prerequisite: DGME 211, DGME 212 DGME 235

Recommended Preparation:

DGME 103 DGME 220 DGME 230

2. COURSE DESIGNATION:

Degree Credit

Transfer credit: CSU

3. COURSE DESCRIPTIONS:

Catalog Description:

Students plan realistic career goals while initiating, developing, and completing substantial individual projects in consultation with and under the direction of the instructor. Emphasizes development of a marketable eportfolio for the Graphic Design career path as well as a resume. A materials fee as shown in the Schedule of Classes is payable upon registration.

4. STUDENT LEARNING OUTCOME(S) (SLO'S):

Upon successful completion of this course, a student will meet the following outcomes:

- 1. Plan realistic career goals.
- 2. Analyze your own portfolio pieces with respect to your immediate career goals.
- 3. Judge whether or not your portfolio pieces are of professional quality and create a print-based portfolio as well as a digital portfolio.
- 4. Research, write, design and produce a resume.
- 5. Prepare properly for job interviews and portfolio presentations.

5. SPECIFIC INSTRUCTIONAL OBJECTIVES:

Upon successful completion of this course, a student will be able to:

- 1. Plan realistic career goals.
- 2. Analyze your own porfolio pieces with respect to you rimmediate career goals.
- 3. Judge whether or not your portfolio pieces are of professional quality and create a print-based portfolio as well as a digital portfolio.
- 4. Research, write, design and produce a resume.
- 5. Prepare properly for job interviews and portfolio presentations.

6. COURSE CONTENT:

Lecture Content:

- 1. The Portfolio Process Start to Finish
 - 1. An Overview
- 2. Planning your portfolio
- 3. Assessment of potential portfolio pieces
 - 1. Identify your strengths
 - 2. Tailor the portfolio to your area of specialization
 - 3. Diversity vs. Focus, you decide
- 4. Create a portfolio contract
- 5. Designing the Portfolio
 - 1. Design elements appropriate to your portfolio
 - 2. Traditional Portfolios
 - 3. Maneuvering around Your Site: Navigation
 - 4. Web-based Portfolios
 - 5. Multimedia and Your Interface
 - 6. Demo reel Portfolios
- 6. Portfolio presentation
 - 1. Creating a traditional portfolio: design and art projects

- 2. Generating a digital portfolio: technical elements
- 3. Presenting your portfolio: traditional, CD-ROMs, DVDs and Web Sites
- 7. Creating a Resume
 - 1. Determine the different kinds of resumes and which is appropriate for you
 - 2. Research, write, design, produce a resume
 - 3. Research, write, design, produce cover letters, business cards and/or business identity
- 8. Preparing for Job Interviews
 - 1. Presenting Portfolio
- 9. Find obvious and hidden job markets

Lab Content:

Students utilize lab time to review, create and edit portfolio pieces under the guidance of the instructor.

7. REPRESENTATIVE METHODS OF INSTRUCTION:

Typical methods of instruction may include:

- 1. Lecture
- 2. Critique
- 3. Directed Study
- 4. Other (Specify): Lectures with supporting visuals and audio. Reading and practical textbook assignments to be completed and turned in. Instructor-designed projects and a student designed project to be completed and turned in.

8. REPRESENTATIVE ASSIGNMENTS

Representative assignments in this course may include, but are not limited to the following:

Reading Assignments:

Reading and assignments to be completed and turned in.

Other Outside Assignments:

Creative Graphic Design assignments to be completed and presented to class.

9. REPRESENTATIVE METHODS OF EVALUATION

Representative methods of evaluation may include:

- 1. Final Performance
- 2. Portfolios
- 3. Letter grades are determined by your ability to fulfill your course contract agreements.

10. REPRESENTATIVE TEXT(S):

Possible textbooks include:

1. -. The Graphic Designer's Guide to Portfolio Design, ed. -, 2009

Origination Date: November 2012

Curriculum Committee Approval Date: January 2013

Effective Term: Fall 2013 Course Originator: Patricia Appel